**Programming Log**

06/04/20

Player Movement Script

Estimate: 2 hours

Time started:11:00

Time finished: 14:00

Interruptions: 1 hour

Total working time: 2 hours

I created a script that automatically moves the player forward and allows them to move left and right.

07/04/20

Camera follow Script

Estimate: 30 minutes

Time started: 13:00

Time finished: 13:45

Interruptions: none

Total working time: 45 minutes

A script that follows the player as they move forward in the world in a fixed position.

14/04/20

Tile generator method

Estimate: 2 hours

Time started: 10:00

Time finished: 13:00

Interruptions: 20 minutes

Total working time: 2 hours 40 minutes

This method generates tiles continually in front of the player as they move forward. Tiles that are behind the player are also deleted when they get out of a certain range.

20/04/20

Point system script

Estimate: 3 hours

Time started: 14:00

Time finished: 18:00

Interruptions: 1 hour

Total working time: 3 hours

This script shows the player the number of points they have and also increases the speed at which the player moves over time.

28/04/20

Game Over Menu

Estimate: 1 hour

Time started: 12:00

Time finished: 13:00

Interruptions: none

Total working time: 1 hour

This script appears when the player hits an object on the scene allowing them to restart the game.